

Sax awards pupils notes

1. To achieve the Vivaldi Award

Learners can:

Play the notes B, A and G;

Play a piece up to 4 bars long – repeated;

Set up the instrument by myself, including fitting the reed and sling;

Recognise 1 and 2 beat notes and rests (crotchets and minims);

Show an improving tone

Music that will help learners achieve the award

Musical Mates Music (download from website) - Vivaldi award music;

Pieces to be completed by learners - any 1 from list A and B.

Suggested music from other books:

Abracadabra Saxophone - Number 6 Suo-Gan

Abracadabra Saxophone - Number 8 Au Clair De La Lune

2. To achieve the Mozart Award

Learners can:

Play the note C;

Play a piece of music up to 8 bars long – repeated;

Play as a group or individual with minimal help from teacher;

Develop and improve tone and breathing;

Play a semibreve (4 beat note)

Music that will help learners achieve the award

Musical Mates Music (download from website) - Mozart award music;

Pieces to be completed by learners - any 1 from list A or B.

Suggested music from other books:

Abracadabra Saxophone - Number 17 Clown Dance

Abracadabra Saxophone - Number 18 Rigaudon (Not the first 8 bars of the tune, only the last 8 bars)

3. To achieve the Mendelssohn Award

Learners can:

Play notes low F and F# and E

Play and understand quavers;

Play with a good fluid tone with only minor mistakes;

Play 8 bars of music repeated.

Music that will help learners achieve the award

Musical Mates Music (download from website) - Mendelssohn award music;

Pieces to be completed by learners - any 1 from list A or B.

Suggested music from other books:

Abracadabra saxophone - Number 40 'When the saints go marching in' (The tune could be cut down to the first 8 bars to meet the criteria for the award

Abracadabra saxophone - Number 42 'What is this tune' (The note D could be replaced with the note Bb).

4. To achieve the Stravinsky Award

Learners can:

Play high D and low D;

Play the notes Bb and C#;

Improved tone and reading notation ability;

Understand and implement dynamics and other markings into playing;

Understand dotted notes (Both crochets and minims).

Music that will help learners achieve the award

Musical Mates Music (download from website) - Stravinsky award music.

Pieces to be completed by learners - any 1 from list A, B or C.

Suggested music from other books:

Abracadabra saxophone - Number 51 'Somebody's knocking at your door'

Abracadabra saxophone - Number 53 'Joshua fit the battle of Jericho'

5. To achieve the Copeland Award

(Final award - this is aimed as a grade 1 unit)

Learners can:

Confidently play up to the note G in the upper octave;

Use slurs, accents, dynamics to play a piece of music with confidence and style;

Understand syncopation;

Develop a good sense of time and rhythm;

Play as a solo un-aided;

Play low C.

Music that will help learners achieve the award

Musical Mates Music (download from website) - Copeland award music;

Pieces to be completed by learners - all from list A, B or C.

Suggested music from other books:

Abacadabra saxophone - Number 70 'Ragtime' (Includes C sharp)

Abacadabra saxophone - Number 72 'You are my sunshine' (Includes F sharp and C sharp)